

ART & DESIGN

Art & Design at UW-Milwaukee develops creative thinkers, artist professionals, and cultural leaders through a cross-disciplinary curriculum that balances innovation, traditional craftsmanship, critical thinking, and scholarly civic engagement. Committed to Milwaukee's diverse urban communities, our programs emphasize activism and thinking with the arts. Our faculty is comprised of active artists who promote collaborative, interdisciplinary, and entrepreneurial thinking and practice across the department, university, community, and beyond!

Programs

Undergraduate Degrees

- Art Education, BFA (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-education-bfa/>)
- Art, BA: Community Arts (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-community-arts-ba/>)
- Art, BA: Studio Arts (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-studio-arts-ba/>)
- Design and Visual Communication, BFA (<https://catalog.uwm.edu/arts-architecture/arts/art-design/design-visual-communication-bfa/>)
- Studio Art, BFA: Dual Discipline Focus (<https://catalog.uwm.edu/arts-architecture/arts/art-design/studio-art-bfa-dual-discipline/>)
- Studio Art, BFA: Single Discipline Focus (<https://catalog.uwm.edu/arts-architecture/arts/art-design/studio-art-bfa-single-discipline/>)

Undergraduate Certificates

- Arts Integration and Learning, Undergraduate Certificate (Peck School of the Arts, Department of Art and Design) (<https://catalog.uwm.edu/arts-architecture/arts/art-design/arts-integration-learning-undergraduate-certificate/>)
- Community Arts, Undergraduate Certificate (<https://catalog.uwm.edu/arts-architecture/arts/art-design/community-arts-undergraduate-certificate/>)
- Digital Fabrication and Design, Undergraduate Certificate (<https://catalog.uwm.edu/arts-architecture/arts/art-design/digital-fabrication-design-undergraduate-certificate/>)

Minor

- Art and Design, Minor: Design (<https://catalog.uwm.edu/arts-architecture/arts/art-design/design-minor/>)
- Art and Design, Minor: Photography (<https://catalog.uwm.edu/arts-architecture/arts/art-design/photography-minor/>)
- Art and Design, Minor: Studio Arts (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-design-studio-minor/>)

Graduate Degrees

- Art, MA: Design Entrepreneurship and Innovation (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-design-entrepreneurship-innovation-ma/>)
- Art, MA: Studio Art (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-design-art-studio-arts-ma/>)
- Art, MFA (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-mfa/>)

Graduate Requirements

Refer to the individual graduate program for specific requirements. For the Graduate School's requirements, please refer to Graduate School Policies (<https://catalog.uwm.edu/policies/graduate-policies/>).

Undergraduate Requirements

Laptop Requirement

Preparing for a future defined by digital technology is an important step in developing artists. Our digitally integrated curriculum helps you achieve a professional level with leading art-related software and practices.

Laptop ownership is strongly recommended for *all* undergraduates. However, it's required for the programs below. For more information please visit the Peck School of the Arts admission page (<https://uwm.edu/arts/apply/>).

- Art & Design (BA and BFA Programs)
- Dance (BA and BFA Programs)
- Film, Video, Animation & New Genres (BA and BFA Programs)
- Music (Composition & Technology Program)
- Theatre (BFA Production and BA Theatre Education Programs)

Bachelor of Fine Arts (Studio Art)

This undergraduate degree prepares students for entrance into professional art fields. Once students meet the 36-credit Art-Intended requirements, they are admitted to the Art & Design program. In addition to satisfying the core curriculum, art students select studio courses from both 2D and 3D disciplines, take required art history courses, choose studio electives, and begin satisfying the requirements of their declared art area concentration.

A choice of curricula is offered to permit students to concentrate in Ceramics, Digital studio practice, Fibers, Jewelry and Metalsmithing, Painting and Drawing, Photography and Imaging, Print and Narrative Forms, or Sculpture. Students must complete a minimum of 24 credits in their area of concentration but may take more by choosing additional studio electives in their area.

In order to graduate, students must complete two 3-credit critical thinking courses and a 4-credit capstone: ART 604 and ART 605. Students must complete a total of 85 credits of art to graduate with a BFA (Studio Art).

The Bachelor of Fine Arts (Studio Art) degree requires a total of 130 credits for graduation distributed as follows:

Code	Title	Credits
	University Core Curriculum (includes 12 credits Art History and 9 credits PSOA Arts Distribution)	45
	First Year Program	15
	Art and Design Courses	63
	Critical Thinking	6
	BFA Exhibition	1
Total Credits		130

Note: PSOA Arts Distribution is 9 credits that the student must take within PSOA, outside of Art & Design, in 3 of the 4 other departments in PSOA: Dance, Music, Theatre, or Film, Video, Animation, and New Genres.

Bachelor of Fine Arts (Studio Art) in Design and Visual Communication

The Bachelor of Fine Arts in Design and Visual Communication degree requires a total of 130 credits for graduation distributed as follows:

Code	Title	Credits
	University Core Curriculum (includes 12 credits Art History and 9 credits PSOA Arts Distribution)	45
	First Year Program	15
	Art and Design Courses	63
	Critical Thinking	6
	BFA Exhibition	1
Total Credits		130

Note: PSOA Arts Distribution is 9 credits that the student must take within PSOA, outside of Art & Design, in 3 of the 4 other departments in PSOA: Dance, Music, Theatre, or Film, Video, Animation, and New Genres.

Bachelor of Fine Arts (Art Education)

The Art Education program requires a total of 130 credits for graduation distributed as follows:

Code	Title	Credits
	University Core Curriculum (includes 12 credits Art History, 9 credits Education, and 6 credits PSOA Arts Distribution) ¹	45
	First Year Program	15
	Required Studio Courses ²	39
	Critical Thinking	3
	Art Education Courses	28
Total Credits		130

¹ 12 cr Art History are included in the Core Curriculum. Six credits (ARTHIST 101 and ARTHIST 102) count as Humanities GER. 9 cr School of Education courses are included in the Core Curriculum (See academic advisor). PSOA Arts Distribution for Art Education is 6 credits that the student must take within PSOA, outside of Art & Design, in two of the four other departments in PSOA: Dance, Music, Theatre, or Film, Video, Animation, and New Genres.

² Art Education students are required to take the following Art Studio courses as part of these 39 credits: ART 201, ART 342, 18 cr of 200 level courses reflecting 2D, 3D studio and digital studio experiences, and 12 cr of upper-level studios to create further concentration in a studio area of choice. See academic advisor for 2D, 3D, and digital course designations at the 200 level, and for upper-level studios.

Bachelor of Arts (Art)

The Bachelor of Arts (Art) degree requires a total of 120 credits for graduation distributed as follows:

Code	Title	Credits
	University Core Curriculum (includes 12 credits Art History and 9 credits PSOA Arts Distribution)	45
	First Year Program	15
	Art and Design Courses	18
	Directed Electives	30
	Critical Thinking	6
	Professional Practices	3

BA Project	3
Total Credits	120

Note: PSOA Arts Distribution is 9 credits that the student must take within PSOA, outside of Art & Design, in 3 of the 4 other departments in PSOA: Dance, Music, Theatre, or Film, Video, Animation, and New Genres.

Area of Concentration Requirements and Enrollment Management

In order to maintain the highest quality of service to our students, all areas (Ceramics, Digital Studio Practice, Fibers, Jewelry and Metalsmithing, Painting and Drawing, Photography and Imaging, Print and Narrative Forms, Sculpture, Design and Visual Communication, and Art Education) may select their own enrollment management mechanisms. Options available to areas include portfolio review, gateway courses, registration prioritizing (ex: "seniors only" and/or "majors only" courses), higher GPA for the area of concentration, or other appropriate mechanisms. Students who successfully matriculate as BFA degree candidates should make themselves familiar with the requirements of their chosen area (as outlined in the undergraduate catalog). Students also should discuss area requirements with area faculty to ensure that they understand fully what will be required of them.

Art & Design Graduate Admission Requirements

Each graduate program has admission requirements in addition to the general Graduate School admission requirements. Refer to Graduate Admission and Cost (<https://catalog.uwm.edu/admission-costs/graduate-admission/>) for the graduate school's admission requirements, and to the specific program for the program's admission requirements.

Art & Design Undergraduate Admission Requirements

To be admitted in good standing, applicants (incoming freshmen and transfer students) must meet general University requirements (<https://catalog.uwm.edu/admission-costs/undergraduate-admission/>). After being admitted to UWM and indicating Art as your chosen major, no further steps are required for acceptance into the Department of Art & Design.

Scholarships

Declared majors in Art & Design should fill out the general scholarship application and department application (if applicable) by logging in to the Panther Scholarship Portal.

In addition, incoming undergraduate students should visit the Peck School of the Arts scholarship page for details on portfolio submissions.

Advancement to Major

Students accepted into the Art & Design program receive priority registration over non-art majors. To advance to the Art & Design major, students must complete the requirements outlined below:

1. Complete First Year Program courses (15 credits; see course list below).
2. Oral and Written Communications Competency Part A (OWC-A).
3. Quantitative Literacy Competency Part A (QL-A).
4. A cumulative GPA of 2.5 or higher.

- Students pursuing the Design and Visual Communication BFA have additional requirements: complete ART 124, ART 221, and ART 223 with a B- or better; and pass the Design and Visual Communication Portfolio review.
- Students should complete the above to advance to major within the first 45 credits.

Code	Title	Credits
ART 101	Drawing I	3
ART 106	Art Survey: Creative Practice, Culture and Context	3
ART 108	2D Studio: Concept, Color and Composition	3
ART 109	3D Studio: Form, Idea and Technique	3
ART 118	Digital Arts: Culture, Theory, Practice	3
Total Credits		15

Appeal Process

An appeal process is established for students who do not meet the department's criteria for classification, GPA, and area of concentration enrollment management requirements. The appeal process will provide an opportunity for individual students to request advancement to the art major or enrollment into courses as exceptions to the department's enrollment policies based on defined, pre-determined conditions. All appeals are to be directed to the Undergraduate Advisor or PSOA advisor, who will forward the appeals to the department chair or appropriate appeals committee. The department chair or appeals committee will consult with the First Year Program Director, area head, faculty, advisors, and student if necessary before making a decision.

Art Education Advancement to Major

See the Art Education, BFA (<https://catalog.uwm.edu/arts-architecture/arts/art-design/art-education-bfa/#advancetomajortext>) page for the Art Education advancement to major requirements.

Art Education Certification Requirements

Following admission to the Art Education Program, and successful completion of the specified Art Education course of studies, a student seeking recommendation for teacher certification must successfully fulfill the following requirements:

- fulfill all degree requirements;
- fulfill the field experience requirement;
- maintain a 2.75 cumulative GPA or higher while being in the program;
- maintain a 3.0 or higher in content area courses (Art & Art History) or pass the Praxis II Art Content Exam;
- successfully complete student teaching; and
- demonstrate mastery of the knowledge, skills, and dispositions necessary for a career in the field of art education through the use of a **Teaching Portfolio** (see description below):

The Art Education Area and the Wisconsin Department of Public Instruction require that students compile a teaching portfolio that demonstrates teaching proficiency. The required reflections, artifacts, statements, and assessment composing this portfolio will be compiled mostly as a part of their major two art education methods classes (ART ED 327 and ART ED 328). Fewer documents will be produced during their student teaching capstone classes (ART ED 425 and ART ED 426). Some of the documents that this portfolio includes are: copy of current resume, teaching philosophy,

reflections on the Ten Wisconsin Teaching Standards, artifacts supporting the reflections showing your work as a teacher and your students' work, lesson plans written and taught in field experiences, field experience assessments, and clinical assessments during student teaching.

- Teacher Performance Assessment, EdTPA (see explanation below): This is a performance-based test in which student teachers plan, instruct, and assess a visual arts lesson plan for K-12 following the requirements outlined in the EdTPA Handbook. Among these requirements student teachers must show strong curriculum based on four types of objectives, the use of academic language derived from the research of art content and contexts, and cohesive sequencing of art appreciation, artmaking, and art critique. Along with all this, students should demonstrate a theoretical use of visual art learning theory, elaborated skills in the documentation of in-progress and finalized student work, and an ability to reflect on their own teaching, as a way to inform the following steps in their instructional sequence.

Program-to-Program Articulation Agreements

The Department of Art & Design has Program-to-Program Articulation Agreements with several regional and international institutions, including the following agreements with the Milwaukee Area Technical College's (MATC) Graphic Design Associate Degree Program, Waukesha County Technical College's (WCTC) Graphic Design Associate Degree Program, and with the Hubei University of Technology in Wuhan, China.

MATC Graphic Design Associate Degree and UWM Bachelor of Arts (Art) in Design Studies Degree Program

MATC students who have successfully completed the Graphic Design AAS degree will be granted junior status in the UWM PSOA A&D BA in Design Studies program.

Laptops are required for the BA in Design Studies program.

Students need a 2.50 GPA from MATC and need to complete the OWC-A and QL-A requirements for UWM while at MATC. It's advisable that students also complete the Social Sciences, Natural Sciences, and Cultural Diversity GER requirements as part of their MATC Graphic Design Associate Degree. Students should select from approved GER courses (SS, NS, NS+, CD/&). Students need to complete the UWM Foreign Language proficiency: two years of the same Foreign Language in High School, or two semesters of Foreign Language at MATC or UWM.

MATC students will enter the Department of Art & Design with up to 72 credits, and will take 58 credits minimum to complete the BA in Design Studies.

Program-to-Program transfer courses/credits are accepted only for the program/degree specified in this agreement. A change of major/degree/program invalidates these courses/credits for transfer unless they are approved within another Program-to-Program Articulation Agreement for a different major/degree/program at UWM.

Course	Title	Credits
Year 3		
Fall		
ART 106	Art Survey: Creative Practice, Culture and Context	3
ARTHIST 101	Ancient and Medieval Art and Architecture	3
ART 101	Drawing I	3
ART 422	Design Methodologies: Process, Communication & Theory	3

Art Studio Elective		3
Credits		15
Spring		
ARTHIST 102	Renaissance to Modern Art and Architecture	3
ART 124	Design Survey	3
ART 324	Web Design	3
Art Studio Elective		3
Art Studio Elective		2
Credits		14
Year 4		
Fall		
Advanced Art History choice		3
ART 309	Issues in Contemporary Art:	3
ART 325	Web Design II	3
ART 524	Professional Practice in Design:	3
Art Studio Elective		3
Credits		15
Spring		
ART 427	Advanced Design Workshop: (Design Studies BA Supervision)	1
ART 505	BA Project	3
ART 604	Professional Practices	3
Advanced Art History choice		3
ART 509	Art & Design Seminar: (subtitle)	3
Art Studio Elective		3
Credits		16
Total Credits		60

WCTC Graphic Design Degree and UWM Bachelor of Arts (ART) in Design Studies Degree Program

WCTC students who have successfully completed the Graphic Design AAS degree will be granted junior status in the UWM PSOA A&D BA in Design Studies program.

Laptops are required for the BA in Design Studies program.

Students need a 2.5 GPA from WCTC and need to complete the prerequisite to OWC-A (801-195) and QL-A (804-118) requirements for UWM while at WCTC. It's advisable that students also complete the Social Sciences requirements as part of their WCTC Graphic Design Associate Degree. Students should select from approved GER courses (SS). Students need to complete the UWM Foreign Language proficiency: 2 years of the same Foreign Language in High School, or 2 semesters of Foreign Language at WCTC or UWM.

WCTC students will enter the Department of Art & Design with up to 67 credits, and will take 56 credits minimum to complete the BA in Design Studies.

Program-to-Program transfer courses/credits are accepted only for the program/degree specified in this agreement. A change of major/degree/program invalidates these courses/credits for transfer unless they are approved within other Program-to-Program Articulation Agreement for a different major/degree/program at UWM.

Four-semester course sequence for completion of the WCTC/UWM BA in Design Studies at UWM:

Course	Title	Credits
Year 3		
Fall		
ARTHIST 101	Ancient and Medieval Art and Architecture	3
ART 108	2D Studio: Concept, Color and Composition	3
ART 106	Art Survey: Creative Practice, Culture and Context	3

ART 422	Design Methodologies: Process, Communication & Theory	3
ENGLISH 102	College Writing and Research	3
Credits		15
Spring		
ARTHIST 102	Renaissance to Modern Art and Architecture	3
ART 124	Design Survey	3
ART 109	3D Studio: Form, Idea and Technique	3
GER Natural Science		3
Credits		12
Year 4		
Fall		
Advanced Art History choice		3
ART 309	Issues in Contemporary Art: (Visiting Artist Lecture Series)	3
ART 325	Web Design II	3
GER Natural Science Lab		3
Art Studio Elective		3
Credits		15
Spring		
ART 427	Advanced Design Workshop: (Design Studies BA Supervision)	1
ART 505	BA Project	3
ART 604	Professional Practices	3
Advanced Art History choice		3
ART 509	Art & Design Seminar: (subtitle)	3
Art Studio Elective		3
Credits		16
Total Credits		58

HUBEI 3+1 Bachelor of Arts (ART) Degree Programs

The Department of Art & Design and the Hubei University of Technology in Wuhan, China, have created a unique program for the students at Hubei University to finish their BA degree at UWM. There are two 3+1 BA tracks: Design Studies and Digital Fabrication and Design.

Laptops are required for both 3+1 BA programs. The goal of the Peck School of the Arts laptop requirement is to provide the opportunity for students to work extensively and intuitively with the most significant contemporary tool for their work so that they will excel not only in their courses but also in their profession after they graduate.

Hubei 3+1 BA in Design Studies

Students will enter UWM with 90 credits towards the BA in Design Studies (see sequence for Freshman, Sophomore, and Junior years above). The Senior year sequence of courses at UWM for the Hubei 3+1 BA in Design Studies follows:

Course	Title	Credits
Year 4		
Summer		
Optional: ¹		
EAP course (3 cr.)		
Art Directed Elective (3 cr.)		
Credits		0
Fall		
EAP 118		3
ART 309	Issues in Contemporary Art: (Visiting Artist Lecture Series)	3
ART 321	Design and Visual Communication I	3
ART 324	Web Design	3
ART 604	Professional Practices	3
Credits		15

Spring		
ENGLISH 102	College Writing and Research	3
ART 212	Creative Technologies	3
ART 427	Advanced Design Workshop: (Design Studies BA Supervision)	1
ART 505	BA Project	3
ART 509	Art & Design Seminar:	3
ART 524	Professional Practice in Design:	3
Credits		16
Total Credits		31

EAP course (3 cr.)		
Art Directed Elective (3 cr.)		
Credits		0
Fall		
EAP 118		3
ART 309	Issues in Contemporary Art: (Visiting Artist Lecture Series)	3
ART 378	Industrial Processes and Fabrication	3
ART 578	Research in Digital Fabrication and Craft: (subtitle)	3
ART 604	Professional Practices	3
Credits		15
Spring		
ENGLISH 102	College Writing and Research	3
ART 478	Digital Fabrication and Craft	3
ART 505	BA Project	3
ART 509	Art & Design Seminar:	3
ART 612	Senior Project in Digital Studio Practice	3
Credits		15
Total Credits		30

¹ Note: Summer Session is optional. Students who participate in summer session have the opportunity to gain more English language experience before beginning the fall semester, and also have the option to take extra electives during the year or spread out the required courses over 2 semesters + summer for a less-full workload.

HUBEI 3+1 BA in Design and Digital Fabrication

Students will enter UWM with 90 credits towards the BA in Digital Fabrication and Design (see sequence for Freshman, Sophomore, and Junior years above). The Senior year sequence of courses at UWM for the Hubei 3+1 BA in Design and Digital Fabrication follows:

Course	Title	Credits
Year 4		
Summer		
Optional: ¹		

¹ Note: Summer Session is optional. Students who participate in summer session have the opportunity to gain more English language experience before beginning the fall semester, and also have the option to take extra electives during the year or spread out the required courses over 2 semesters + summer for a less-full workload.

Faculty

Name	Rank	Degree	School	Graduate Faculty	Emeritus Faculty
Kyoung Ae Cho	Professor	MFA	Cranbrook Academy of Art	✓	
Kimberly Cosier	Professor Emeritus	PhD	Indiana University		✓
Robert Grame	Associate Professor	MFA	Kansas State University	✓	
Debra Hardy	Assistant Professor	PhD	The Ohio State University		
Adam Hawk	Assistant Professor	MFA	Southern Illinois University	✓	
Cynthia Hayes	Teaching Faculty III	MFA	Michigan State University		
Yevgeniya Kaganovich	Professor	MFA	State University of New York at New Paltz	✓	
Oksana Kryzhanivska	Assistant Professor	PhD	University of Calgary	✓	
Nicolas Lampert	Teaching Faculty II	MFA	California College of the Arts		
Katie Martin-Meurer	Teaching Faculty III	MFA	University of Wisconsin-Milwaukee		
Erica Meier	Teaching Faculty II	MFA	University of Wisconsin-Madison		
Jessica Meuninck-Ganger	Associate Professor	MFA	Minneapolis College of Art and Design	✓	
Lisa Moline	Professor	MFA	University of Wisconsin-Madison	✓	
Joseph Mougel	Professor, Co-Chair	MFA	University of New Mexico	✓	
Josie Osborne	Teaching Faculty IV	MFA	University of Wisconsin-Madison		
Angela Piehl	Associate Professor	MFA	University of Arizona	✓	
Elizabeth Rex	Teaching Faculty III	PhD	Northern Illinois University	✓	
Nicole Ridgway	Teaching Faculty III	MA; MPhil	New York University; Columbia University	✓	
Nathaniel Stern	Professor	PhD	Trinity College Dublin	✓	
Leslie Vansen	Professor Emeritus	MFA	University of Colorado		✓
Melissa Wagner-Lawler	Teaching Faculty II	MFA	Minneapolis College of Art & Design		
Glenn Williams	Associate Professor, Co-Chair	MFA	University of Northern Iowa	✓	

Contact Information

Advising & Student Services

Theatre Building, Room 120

uwm.edu/arts/students/advising/ (<http://uwm.edu/arts/students/advising/>)